

# CreateFile-01

Always use CREATE\_NEW

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## Part "Original Cigital Coding Rule in XML"

Mime-type: text/xml, size: 7090 bytes

<b>Attack Category</b>	<ul style="list-style-type: none"><li>• File Manipulation</li></ul>	
<b>Vulnerability Category</b>	<ul style="list-style-type: none"><li>• Access Control</li><li>• Privilege escalation problem</li></ul>	
<b>Software Context</b>	<ul style="list-style-type: none"><li>• File Creation</li></ul>	
<b>Location</b>	<ul style="list-style-type: none"><li>• winbase.h</li></ul>	
<b>Description</b>	<p>The CreateFile function creates or opens a file, file stream, directory, physical disk, volume, console buffer, tape drive, communications resource, mailslot, or named pipe. The function returns a handle that can be used to access an object.</p> <p>Do not use CREATE_ALWAYS or OPEN_ALWAYS as dwCreationDisposition for secure files.</p> <p>Do not pass the CREATE_ALWAYS or OPEN_ALWAYS flags as the dwCreationDisposition. If the file exists, the function overwrites the file, and it does not reset the security descriptor (SD) specified by the SECURITY_ATTRIBUTES structure. This means that a new file could be created with inappropriate security settings.</p> <p>More generally: CREATE_NEW always sets the SECURITY_ATTRIBUTES. CREATE_ALWAYS and OPEN_ALWAYS may or may not set the SECURITY_ATTRIBUTES. OPEN_EXISTING and TRUNCATE_EXISTING never set the SECURITY_ATTRIBUTES.</p>	
<b>APIs</b>	<b>FunctionName</b>	<b>Comments</b>
	CreateFile	
	CreateFileA	
	CreateFileW	

1. [http://buildsecurityin.us-cert.gov/bsi/about\\_us/authors/35-BSI.html](http://buildsecurityin.us-cert.gov/bsi/about_us/authors/35-BSI.html) (Barnum, Sean)

Method of Attack	An attacker could pre-create a file with the attacker's own permissions. When createfile() is called on this file, it is overwritten as a new file but still has the SECURITY_ATTRIBUTES set by the attacker.  What you ask for, in essence, is not what you get. This can allow attackers access to otherwise secure data.		
Exception Criteria			
Solutions	Solution Applicability	Solution Description	Solution Efficacy
	When using createfile() to create a new file.	Do not use CREATE_ALWAYS, OPEN_ALWAYS, OPEN_EXISTING or TRUNCATE_EXISTING flags as dwCreationDisposition for secure files. These flags are not guaranteed to set the SECURITY_ATTRIBUTES for the new file. Use the CREATE_NEW flag instead. It does set the SECURITY_ATTRIBUTES for the new file.	Effective
	If CREATE_ALWAYS or OPEN_ALWAYS must be used.	Check the GetLastError() value for ERROR_ALREADY_EXISTS and reset the SECURITY_ATTRIBUTES	Effective
Signature Details	HANDLE CreateFile(LPCTSTR lpFileName, DWORD dwDesiredAccess, DWORD dwShareMode, LPSECURITY_ATTRIBUTES lpSecurityAttributes, DWORD dwCreationDisposition, DWORD dwFlagsAndAttributes, HANDLE hTemplateFile );		
Examples of Incorrect Code	<pre>HANDLE hFile = ::CreateFile("myfile", GENERIC_READ   GENERIC_WRITE, 0, NULL, CREATE_ALWAYS, 0, NULL);  //file handle HANDLE hFile;  //something to contain the number of bytes read</pre>		

	<pre> DWORD dwNumWritten;  //a Boolean test variable, to test for success of reads BOOL bTest;  //a buffer... can actually be of any type DWORD dwBuffer[256];  // Opening a new file for writing: hFile = CreateFile("D:\\mypath\\ \\myfile.dat", GENERIC_WRITE, FILE_SHARE_WRITE, NULL, // This is the issue ---&gt; DWORD dwCreationDisposition, CREATE_ALWAYS, FILE_ATTRIBUTE_NORMAL, NULL); /* if there is a problem opening the file, a call to GetLastError will tell you what it is */ </pre>
<b>Examples of Corrected Code</b>	<pre> // Open an existing file for reading  //file handle HANDLE hFile;  //something to contain the number of bytes read DWORD dwNumRead;  //a Boolean test variable, to test for success of reads BOOL bTest;  //a buffer... can actually be of any type DWORD dwBuffer[256];  hFile = CreateFile("D:\\mypath\\ \\myfile.dat", GENERIC_READ, FILE_SHARE_READ, NULL, OPEN_EXISTING, FILE_ATTRIBUTE_NORMAL, NULL);  /* if there is a problem opening the file, a call to GetLastError will tell you what it is */  To read from the file: </pre>

	<pre>bTest= ReadFile(hFile, dwBuffer, sizeof(DWORD)*256, &amp;dwNumRead,NULL); /* bTest will be TRUE if the read is successful. If false, take a look at GetLastError */  [...]</pre>					
Source References	<ul style="list-style-type: none"><li>• <a href="http://msdn.microsoft.com/library/default.asp?url=/library/en-us/fileio/base/createfile.asp">http://msdn.microsoft.com/library/default.asp?url=/library/en-us/fileio/base/createfile.asp</a><sup>2</sup></li><li>• Pazera, Ernest. <a href="#">File I/O in Visual C++</a><sup>3</sup> (1998).</li></ul>					
Recommended Resource						
Discriminant Set	<table><tr><td>Operating System</td><td><ul style="list-style-type: none"><li>• Windows</li></ul></td></tr><tr><td>Languages</td><td><ul style="list-style-type: none"><li>• C</li><li>• C++</li></ul></td></tr></table>	Operating System	<ul style="list-style-type: none"><li>• Windows</li></ul>	Languages	<ul style="list-style-type: none"><li>• C</li><li>• C++</li></ul>	
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